

WORKSHOP

AGILE SOFTWARE DESIGN TECHNIQUES

November 16th 2018
09:00 - 13:15 hours



Eduardo Guerra
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GOAL

The goal of this course is to present to the participants the fundamentals of the emerging design used in agile methodologies, through techniques such as TDD and refactoring, in order to acquire the knowledge to model and evolve an application in a continuous and sustainable way.

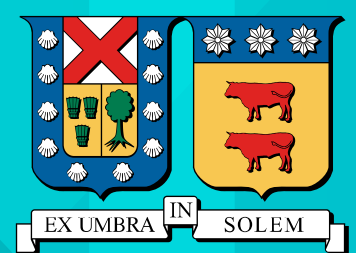
AGENDA/OUTLINE

1. Fundamentals of agile software design
2. Test Driven Development (TDD)
3. TDD Hands-on
4. Refactoring

Organized by



Departamento de Informática
Universidad Técnica Federico Santa María



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